National Education Technology Standards (NETS – Students) REVIEW & REVISION TO FIT FSM NEEDS & CONDITIONS

Reviewed by:	Group 2	Date:	3/23/2010
What are our goals and objectives	Integration and promotion	of technology in the FSM curri	iculum standards
in adopting Technology Standards	Good decisions, application	of new introduced skills thru	use of technology, critical thinkers,
for Students in the FSM?	innovative, computer litera	te, responsible.	
	FSM students to be technol	ogically competent in usage a	nd applications
What are possible formats for	Outline format		
standards (see Learning Point			
Associates (NCREL) &			
Massachusetts DOE on FSM Tech			
Plan web site for examples)?			
What are possible grade clusters	■ K-3, 4-6, 7-8, 9-10 & 11-12		
for Technology Standards for			
Students see Learning Point			
Associates (NCREL) &			
Massachusetts DOE on FSM Tech			
Plan web site for examples)?			

	Standard, Description & Performance Indicators	Арр	ropriate	Comments/Changes
		Yes	No	
1.	Creativity and Innovation. Students	Х		
	demonstrate creative thinking, construct			
	knowledge, and develop innovative products and			
	processes using technology. Students:			
	 a. Apply existing knowledge to generate 			
	new ideas, products and processes	X		
	b. Create original works as a means of			Υ
	personal or group expressions			
	c. Use models and simulation to explore			Υ
	complex systems and issues			

	Standard, Description & Performance Indicators	Appr	opriate	Comments/Changes
	, ·	Yes	No	
	d. Identify trends and forecast possibilities			Υ
2.	Communications and Collaboration. Students	Х		
	use digital media and environments to			
	communicate and work collaboratively, including			
	at a distance to support individual learning and			
	contribute to the learning of others. Students:			
	a. Interact, collaborate, and publish with			Υ
	peers, experts, or others employing a			
	variety of digital environments and media			
	b. Communicate information and ideas			Υ
	effectively to multiple audiences using a			
	variety of media and formats			
	c. Develop cultural understanding and			Υ
	global awareness by engaging with learners of other cultures			
	d. Contribute to project teams to produce			Υ
	original works or solve problems			'
3.	·	Х		
] .	apply digital tools to gather, evaluate, and use	^		
	information. Students:			
	a. Plan strategies to guide inquiry			Υ
	b. Locate, organize, analysis, evaluate,			Y
	synthesize, and ethically use information			
	from a variety of sources and media			
	c. Evaluate and select information sources			Υ
	and digital tools based on the			
	appropriateness to specific tasks			
	d. Process data and report results			Υ
4.	Critical Thinking, Problem Solving, and Decision	Χ		
	Making. Students use critical thinking skills to			
	plan and conduct research, manage projects,			

	Standard, Description & Performance Indicators	Аррг	opriate	Comments/Changes
		Yes	No	
	solve problems, and make informed decision using appropriate digital tools and resources. Students:			
	 a. Identify and define authentic problems and significant questions for investigation 			Υ
	 b. Plan and manage activities to develop a solution or complete a project 			Υ
	 c. Collect and analyze data to identify solutions and/or make informed decisions 			Υ
	d. Use multiple processes and diverse perspectives to explore alternative solutions			Υ
5.	Digital Citizenship. Students understand human, cultural, and societal issues related to technology and practice legal and ethical behavior. Students:	х		
	 a. Advocate and practice safe, legal, and responsible use of information and technology 			Υ
	 Exhibit a positive attitude toward using technology that supports collaboration, learning and productivity 			Υ
	c. Demonstrate personal responsibility for lifelong learning			Υ
	d. Exhibit leadership for digital citizenship			Υ
6.	Technology Operations and Concepts. Students demonstrate a sound understanding of technology concepts, systems, and operations. Students:			Υ
	a. Understand and use technology systemsb. Select and use applications effectively			Y
	and productively			ı

Standard, Description & Performance Indicators	Appropriate		Comments/Changes
	Yes	No	
c. Troubleshoot systems and applications			Υ
d. Transfer current knowledge to learning of			Υ
new technologies			

National Education Technology Standards (NETS – Students) REVIEW & REVISION TO FIT FSM NEEDS & CONDITIONS

Reviewed by:	Date:
What are our goals and objectives in adopting Technology Standards for Students in the FSM?	 Students should demonstrate technology literacy at all grade levels. To enhance student learning, social interactions, and to prepare them for future employment. To apply technological knowledge, skills and ethical decision making in their daily lives.
What are possible formats for	Rubrics
standards (see Learning Point	
Associates (NCREL) &	
Massachusetts DOE on FSM Tech	
Plan web site for examples)?	
What are possible grade clusters	Follow existing clusters (K-3, 4-6, 7-8, 9-12).
for Technology Standards for	•
Students see Learning Point	
Associates (NCREL) &	
Massachusetts DOE on FSM Tech	
Plan web site for examples)?	

Standard, Description & Performance Indicators	Appropriate		Comments/Changes	
	Yes			
	No			
7. Creativity and Innovation. Students	Х		yes	
demonstrate creative thinking, construct				

Standard, Description & Performance Indicators	Appropriate Yes No	Comments/Changes
knowledge, and develop innovative products and		
processes using technology. Students:		
 a. Apply existing knowledge to generate new ideas, products and processes 		Yes
b. Create original works as a means of personal or group expressions		Yes
c. Use models and simulation to explore complex systems and issues		Yes
d. Identity trends and forecast possibilities		Yes
8. Communications and Collaboration. Students use digital media and environments to communicate and work collaboratively, including at a distance to support individual learning and contribute to the learning of others. Students:		Yes
a. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media		Yes
 b. Communicate information and ideas effectively to multiple audiences using a variety of media and formats 		Yes
c. Develop cultural understanding and global awareness by engaging with learners of other cultures		Yes
d. Contribute to project teams to produce original works or solve problems		Yes
9. Research and Information Fluency. Students apply digital tools to gather, evaluate, and use information. Students:		yes
a. Plan strategies to guide inquiry		Yes
b. Locate, organize, analysis, evaluate, synthesize, and ethically use information		Yes

Standard, Description & Performance Indicators	Appropriate Yes No	Comments/Changes	
from a variety of sources and media			
c. Evaluate and select information sources		Yes	
and digital tools based on the			
appropriateness to specific tasks			
d. Process data and report results		Yes	
10. Critical Thinking, Problem Solving, and Decision		Yes	
Making. Students use critical thinking skills to			
plan and conduct research, manage projects,			
solve problems, and make informed decision			
using appropriate digital tools and resources.			
Students:			
a. Identify and define authentic problems		Yes	
and significant questions for investigation			
b. Plan and manage activities to develop a		Yes	
solution or complete a project			
c. Collect and analyze data to identify		Yes	
solutions and/or make informed			
decisions			
d. Use multiple processes and diverse		Yes	
perspectives to explore alternative			
solutions			
11. Digital Citizenship. Students understand human,		yes	
cultural, and societal issues related to technology			
and practice legal and ethical behavior. Students:			
a. Advocate and practice safe, legal, and		Yes	
responsible use of information and			
technology			
b. Exhibit a positive attitude toward using		Yes	
technology that supports collaboration,			
learning and productivity			
c. Demonstrate personal responsibility for		Yes	

Standard, Description & Performance Indicators	Appropriate Yes No	Comments/Changes
lifelong learning		
d. Exhibit leadership for digital citizenship		Yes
12. Technology Operations and Concepts. Students demonstrate a sound understanding of technology concepts, systems, and operations. Students:		Yes
a. Understand and use technology systems		Yes
 b. Select and use applications effectively and productively 		Yes
c. Troubleshoot systems and applications		Yes
d. Transfer current knowledge to learning of new technologies		Yes

,National Education Technology Standards (NETS – Students) REVIEW & REVISION TO FIT FSM NEEDS & CONDITIONS

Reviewed by:	Date:
What are our goals and objectives	 Goal(s)- To adopt appropriate technology standards to enhance learning for students
in adopting Technology Standards	 Objective 1-Teacher training and resources are provided to positively impact on student
for Students in the FSM?	achievements.
	 Objective 2- Improve students accessibility to technology and digital resources.
	 Objective 3- Students demonstrate understanding of technology concept, system, operation and
	maintenance.
What are possible formats for	 Massachusetts Format with modifications to address FSM IT standards
standards (see Learning Point	
Associates (NCREL) &	
Massachusetts DOE on FSM Tech	
Plan web site for examples)?	
What are possible grade clusters	■ ECE-2,

for Technology Standards for
Students see Learning Point
Associates (NCREL) &
Massachusetts DOE on FSM Tech
Plan web site for examples)?

- **3**-5,
- **■** 6-8,
- **9**-12

FSM grading/test clustering (ECE-4, 5-6, 7-8, 9-10 & CP)

Standard, Description & Performance Indicators	Appropriate		Comments/Changes
	Yes	No	
13. Creativity and Innovation. Students	✓		
demonstrate creative thinking, construct			
knowledge, and develop innovative products and			
processes using technology. Students:			
 a. Apply existing knowledge to generate 	✓		
new ideas, products and processes			
b. Create original works as a means of	✓		
personal or group expressions			
c. Use models and simulation to explore	✓		
complex systems and issues			
d. Identity trends and forecast possibilities	✓		
14. Communications and Collaboration. Students	✓		
use digital media and environments to			
communicate and work collaboratively, including			
at a distance to support individual learning and			
contribute to the learning of others. Students:			
a. Interact, collaborate, and publish with	✓		
peers, experts, or others employing a			
variety of digital environments and media			
b. Communicate information and ideas	✓		
effectively to multiple audiences using a			
variety of media and formats			
c. Develop cultural understanding and	✓		
global awareness by engaging with			
learners of other cultures			

Standard, Description & Performance Indicators	Appropriate		Comments/Changes
•	Yes	No	
d. Contribute to project teams to produce original works or solve problems	√		
15. Research and Information Fluency. Students apply digital tools to gather, evaluate, and use information. Students:	√		
a. Plan strategies to guide inquiry	✓		
b. Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media	√		
c. Evaluate and select information sources and digital tools based on the appropriateness to specific tasks	✓		
d. Process data and report results	✓		
16. Critical Thinking, Problem Solving, and Decision Making. Students use critical thinking skills to plan and conduct research, manage projects, solve problems, and make informed decision using appropriate digital tools and resources. Students:	✓		
a. Identify and define authentic problems and significant questions for investigation	✓		
b. Plan and manage activities to develop a solution or complete a project	✓		
c. Collect and analyze data to identify solutions and/or make informed decisions	√		
d. Use multiple processes and diverse perspectives to explore alternative solutions	√		
17. Digital Citizenship. Students understand human,	✓		

Standard, Description & Performance Indicators	Appropriate		Comments/Changes
	Yes	No	
cultural, and societal issues related to technology			
and practice legal and ethical behavior. Students:			
 a. Advocate and practice safe, legal, and responsible use of information and technology 	√		
 Exhibit a positive attitude toward using technology that supports collaboration, learning and productivity 	√		
 c. Demonstrate personal responsibility for lifelong learning 	✓		
d. Exhibit leadership for digital citizenship	✓		
18. Technology Operations and Concepts. Students demonstrate a sound understanding of technology concepts, systems, and operations. Students:	√		
a. Understand and use technology systems	✓		
b. Select and use applications effectively and productively	✓		
c. Troubleshoot systems and applications	✓		
d. Transfer current knowledge to learning of new technologies	√		